

Nom: _____ Grup: _____

COMPRESIÓ DE TEXTOS ESCRITS

1.- **Word building:** Read the text below. Use the word given in capitals at the end of some of the lines to form a word that fits in the gap in the same line. There is an example at the beginning (0).

THE GAMING INDUSTRY

The computer and video games industry has experienced remarkable (0) growth (**GROW**). Worth around \$25 billion around a decade ago, interactive (1) _____ (**ENTERTAIN**) now generates well over \$100 billion a year (2) _____ (**WORLD**), a figure which is only going to rise in the (3) _____ (**COME**) years.

The industry is home to many different occupations and employs hundreds of thousands around the world. Video games can cost as much to produce as Hollywood movies – and can earn much more. 2014's *Destiny*, for example, cost \$500 million to develop – (4) _____ (**TWO**) as much as any film made that year. But apparently, following its release the game made that money back in just one day!

Yet many still see gaming as child's play, and the industry still struggles to be taken (5) _____ (**SERIOUS**). With over 1.2 billion people now playing games, 700 million of them online, perhaps it's time to (6) _____ (**CONSIDER**) our ideas of who gamers are and why they spend so much time and money on their passion.

KEY

Word building

1. entertainment
2. worldwide
3. coming
4. twice
5. seriously
6. reconsider